Intro / Cover

# HOW TO WIN AT 4D

The chance to live your dream is just a lucky number away, so try your hand at our games today! We've laid out all you need to know in this handy document. The rules may be a little technical, but they're pretty straightforward.

There are 4 games you can play. Click to skip to your chosen section.

4D	<1-5>
1.1. THE BASIC IDEA	1
1.2. GAMEPLAY VARIATIONS	1 - 4
1.3. WIN BASED ON YOUR FORECAST	4 - 5
1.3.1. Straight Play, Lucky Pick Play, Roll Play, Permutation Play	
1.3.2. mBox Play	
4D Jackpot	< 6 - 14 >
2.1. THE BASIC IDEA	6
2.2. GAMEPLAY VARIATIONS	6 - 8
2.3. EVEN MORE WAYS TO SPIN IT	9 - 12
2.3.1. System Play	
2.3.2. M-System	
2.4. SO MANY WAYS TO WIN	12 - 14
2.5. WIN BIGGER WITH THE JACKPOT 2 CASCADE	14
4D Jackpot Gold	< 15 - 18 >
3.1. THE BASIC IDEA	15
3.2. GAMEPLAY VARIATIONS	15 - 16
3.3. WIN BASED ON YOUR MATCHES	16 - 17
3.4. GOOD TO KNOW: HOW DOES THIS TIE IN WITH 4D?	17 - 18
4D Jackpot Powerball	< 19 – 27 >
4.1. THE BASIC IDEA	19
4.2. GAMEPLAY VARIATIONS	19 - 22
4.3. A POWERBALL SPECIAL: COMBO PLAY!	23 - 25
4.4. WIN BASED ON YOUR MATCHES	25 - 27

Pro tip: Don't think of them as complicated. Think of them as FUN ways of winning!

4D

# 4D

# **1.1. THE BASIC IDEA**

4D is a simple game of chance.

- 1. Pick a 4-digit number from 0000 to 9999, e.g. 0138, 1012, 4318, 7766 or 9991.
- 2. Choose to play Big Forecast, or Small Forecast, or both.
- 3. Buy an amount for each Forecast chosen (minimum RM1).

You win when your 4D number matches one of the winning numbers drawn.

# **1.2. GAMEPLAY VARIATIONS**

Now to add to the fun, there are 5 different ways of playing 4D.

1. Straight Play

The basic method – especially if you're feeling the magic with any particular numbers. Pick a number, choose Big Forecast and/or Small Forecast, then buy an amount.

	NOT FOR S	SALE
40 A. 5398 B. 6325 C. 8520 D. 9871 E. 4103	RM BIG(±) 5 2 6 2 2 2	RM SMALL(?) 2 1 3 2 1
SUN 02 MAR 2014	1 RM26.00 0 I F 0 R S NOT FOR S NOT FOR 7425 9422 4884 11:17:36 02040045 081* TR:00000334 18:311800 00000 96608 02755 864	ALE SALE DARDFER2 15

2. Lucky Pick Play

Not feeling anything? Leaving it to chance? Then let our system generate a random number for you. An "LP" notation will appear in your ticket, indicating Lucky Pick.



3. Roll Play

Feeling partly lucky? You can decide on 3 digits and 'roll' 1 digit. This generates 10 different 4D numbers for 10 individual buys, so a minimum Roll Play is RM10. A nice boost for your winning chances!

A Roll-Front of R123 gives you: 0123, 1123, 2123, 3123, etc.

		SALE	110	NOT FOR	SALE
40 . 0123 . 1123 . 2123 . 3123 . 4123	RH BIG(k) 2 2 2 2 2	RM SMALL()) 0 0 0 0	40 4.5123 8.6123 0.7123 0.8123 E.9123	RM BIG(\$) 2 2 2 2 2 2	RM SMALL()
VOID N SAMPLE 1601 ION 24 FEB 2014 A 0000000 001010	1 RM10.0 0 T F 0 R S - NOT FOR F079 6982 68AA 11:25:07 5A80243 818- TR:00092275 81 188100 00008 8 08672 62681 977 	A L E - SALE 943954882 93	X 0 1 0 SAMPLE 7400 MON 24 FEB 2014 A 020200 00101	NOTFOR NOTFOR NOTFOR 811F 4013 2565 11:25:08 000010 10011- TR:0009227 801 180100 00000 15 07328 02765 00	SALE SALE SCREAR PROPERTY

A Roll-Back of 123R gives you: 1230, 1231, 1232, 1233, etc.

SAMPLE -	NOT FOR S	SALE	SAN		NOT FOR	SALE
40 4. 1235 8. 1236 0. 1237 0. 1238 1. 1239	RM BIG(Ł) Ø Ø Ø	RM SNALL(?) 1 1 1 1 1	40 4 12: 8 12: 0 12: 0 12: 1 12:	31 32 33	RM BIG(Å) Ø Ø Ø	RH SHALL(?) 1 1 1 1
- V 0 L 0 N SAMPLE - 7059 MON 24 FEB 2014 A 0000000	BA83 C672 B285 11:25:18 2048471 013* TR:00092275 01 180100 00000	ALE SALE 988532548 88	MON 24	0 1 0 MPLE 7EA3 FEB 2014 A 0000000 001011	Cal RM5.0 DT FOR S NOT FOR 5550 D9/2 D955 11:25:16 00002AD 0012* TR:00092275 001128 TR:0009275 001128 TR:000975 001128 TR:000975 001128 TR:000975 001128 TR:000975	SALE 100484400 85

#### 4. Permutation Play

For even greater winning chances, you can also choose to cover ALL permutations of your 4D number! This means you'll buy all possible digit combinations, in all their different orders.

If your 4D number has	You will get
4 unique digits, e.g. 1234	24 permutations (Minimum buy RM24)
3 unique digits, e.g. 1123	12 permutations (Minimum buy RM12)
2 unique digits with each appearing twice, e.g. 2727	6 permutations (Minimum buy RM6)
2 unique digits with 1 digit appearing thrice, e.g. 5666	4 permutations (Minimum buy RM4)

A Permutation 4 Play generates 4 different 4D numbers.

SAMPLE ·	NOT FOR	SALE
	4 TUE 25 FEB 2014	
DD2/1	4 TUE 25 FEB 2014	
4D	RM BIG(±)	RM SMALL(4)
A. 5666	1	0
B. 6566	1	0
6. 6656	1	0
0. 6665	1	6
1111/1922	tal RM4.0	
SAMPLE 5A61	- NOT FOR E708 CD62 F23A	SALE
	11:25:55 00854A	
	881 180100 00000	001
	7 41831 00691 47	857 18858
	ALCHONG .	

5. mBox Play

In this variation, your 4D number is already permutated within a single buy. Take note, however, that since your winning chances are greatly increased, the prize money is reduced. An M# notation will appear in your ticket, indicating an mBox Play with the number of permutations. In this example, if 3764 is a winning number, you'll win because that's a permutation of 4763.



#### **1.3. WIN BASED ON YOUR FORECAST**

magnum	<b>INNING</b> w No: 728/11	RESULT 05/04/2011 (TUE	
	1ST PRIZE	6652	
	2ND PRIZE	8070	
	3RD PRIZE	4509	
SPECI	AL PRIZE	CONSOLA	
1542	7987	6634	0425
2792	0101	7830	0047
7838	8027	2474	0326
8853	0397	6131	7688
0120	7375	6672	8229

Notice Special Prizes and Consolation Prizes? There are always 23 winning numbers in total.

- If you buy in Big Forecast you're eligible to win the Special and Consolation Prizes. This gives you 23 winning chances, for a lower payout.
- If you buy in Small Forecast you're NOT eligible for the Special or Consolation Prizes. This gives you only 3 winning chances, for a higher payout.

# 1.3.1. Straight Play, Lucky Pick Play, Roll Play, Permutation Play

In these games, you win when your 4D number matches one of the winning numbers drawn.

Winning numbers	Big Forecast payout	Small Forecast payout
	(for every RM1 buy)	(for every RM1 buy)
1st Prize	RM2,500	RM3,500
2nd Prize	RM1,000	RM2,000
3rd Prize	RM500	RM1,000
Special Prize	RM180	-
Consolation Prize	RM60	-

#### 1.3.2. mBox Play

In mBox, you win when ANY permutation of your 4D number matches one of the winning numbers. The odds are a lot more in your favour, and the payouts differ according to the number of permutations.

Big Forecast	mBox 24	mBox 12	mBox 6	mBox 4
1st Prize	RM105	RM209	RM417	RM625
2nd Prize	RM42	RM84	RM167	RM250
3rd Prize	RM21	RM42	RM84	RM125
Special Prize	RM8	RM15	RM30	RM45
Consolation Prize	RM3	RM5	RM10	RM15

Small Forecast	mBox 24	mBox 12	mBox 6	mBox 4
1st Prize	RM146	RM292	RM584	RM875
2nd Prize	RM84	RM167	RM334	RM500
3rd Prize	RM42	RM84	RM167	RM250

4D Jackpot

# **4D Jackpot**

# 2.1. THE BASIC IDEA

Up the stakes with 4D Jackpot, an extension of the original 4D game ... with a multi-million-ringgit prize!

- 1. Pick two 4-digit numbers from 0000 to 9999, e.g. (0108, 9912), (3388, 8383), or (1001, 9080).
- 2. Each pair of numbers is considered as 1 Normal Buy.
- 3. Place 1 Normal Buy with a minimum of RM2 (or multiples thereof).

You win when one or both of your 4D numbers matches one or more of the 23 winning numbers drawn.

# **2.2. GAMEPLAY VARIATIONS**

There are 5 different ways of playing 4D Jackpot. If you're already familiar with 4D, these are fairly similar variations.

1. Straight Play

Like the name suggests, this is the straightforward one. Pick a pair of 4D numbers, then buy an amount RM2 per play.



2. Lucky Pick Play

Alternatively, let fate dictate your hand by getting our computer generate 2 random numbers for you. A "LP" notation will appear in your ticket, indicating Lucky Pick.



3. Permutation Play ("Pau")

Multiply your chances by buying all possible digit combinations, in all their different orders. You can do this with either one or both of your 4D numbers. A "PM" notation will appear in your ticket, indicating Permutation.

Examples:			
1st 4D number	2nd 4D number	No. of pairs	Cost of buy
5645	1278 PM24	1 X 24 = 24	RM2 x 24 = RM48
0003 PM4	3367	4 X 1 = 4	RM2 x 4 = RM8
1234 PM24	3367 PM12	24 x 12 = 288	RM2 x 288 = RM576
5298 PM24	3232 PM6	24 x 6 = 144	RM2 x 144 = RM288
5578 PM12	1115 PM4	12 x 4 = 48	RM2 x 48 = RM96

4D JACKPOT		RM Bet/Col	RM TOTAL
A.5645	1278 PH24	2	48
8.0003 PH4	3367	2	8
C. 1234 PH24	3367 PH12	2	576
D.5298 PH24	3232 PN6	S	288
E.5578 PM12	1115 PM4	2	96
- V 0 1 0 SAMPL SUN 02 MAR A 00 03827 30240	NOIEI CONTRACTOR NOIEI CONTRACTOR NOIEI CONTRACTOR NOIEI N	0 8 S A L 8 FOR SA 160842F 0820, 8080803353 8 08080 22156 97012	LE Agete

4. Roll Play

Similar to the 4D Roll Play variant, this lets you cover all 10 possible numbers for 1 rolled digit. A"R" notation will replace the rolled digit and a "RL" notation will appear in your ticket,

indicating Roll.

Examples:

1st 4D number	2nd 4D number	No. of pairs	Cost of buy
R645 RL	1278	10 X 1 = 10	RM2 x 10 = RM20
00R3 RL	336R RL	10 X 10 = 100	RM2 x 100 = RM200



5. Combination Play of Permutation & Roll Think it's getting wild? Well, why not? Keep in mind your prize runs into the millions. It's only fitting that the play gets more exciting!

Examples:

1st 4D number	2nd 4D number	No. of pairs	Cost of buy
R645 RL	1278 PM24	10 x 24 = 240	RM2 x 240 = RM480
0003 PM4	336R RL	4 x 10 = 40	RM2 x 40 = RM80

SAMP	LE - NOT	FOR SA	LE
	<b>9.JAC</b>		
4D JACKPOT		RM Bet/Col	RM TOTAL
A.R645 RL	1278 PH24		480
8.0003 PH4	336R RL	2 2	80
Тс	otal RMS	560.00	
- VOI	D NOT F	OR SALE	0-111
SAMP	LE - NOT	FOR SA	LE
SUN 02 MAR	2014 11:16:14	002088088868	EC2C0
	000000007* TR:		
	00103118 31180	A	2
8885 52888	0 40265 31840		12867
	iks kähänn		

### 2.3. EVEN MORE WAYS TO SPIN IT

#### 2.3.1. System Play

Remember how a Normal Buy consists of 1 pair of 4D numbers? Well, System Play lets you buy more than just 1 pair of numbers.

A System Play 3 lets you choose 3 sets of 4D numbers – which gives you 3 possible pairs, and 3 chances of winning. You can play all the way up to a System Play 480 – which gives you 114,960 possible pairs, and 114,960 chances of winning. Get the idea?

Here are some examples in detail.

Example 1: System Play 3, where you buy 1001, 2002 and 3003. This is equivalent to buying these 3 pairs of 4D numbers, giving you 3 chances of winning: 1001 + 2002 2002 + 3003 1001 + 3003

SA	MPLE - NOT FOR SALE
1	JACKPOT mignum 317/12 TUE 01 MAY 2012
	SYSTEM BET SB03 2002 3003
В	Total No. of Pairs : 3 et Amount Per Pair : RM2.00 Total RM6.00
A	AY 2012 10:53:17 088049750422012 0000000012+ TR:0000000551 00101801 180100 00000 336 01048 57600 05455 62345 1536
and a local division of the local division o	IPLE - NOT FOR SALE

Example 2: System Play 7, where you buy 1234, 1001, 5000, 6123, 7007, 8008 and 9009. This is equivalent to buying these 21 pairs of 4D numbers, giving you 21 chances of winning: 1234 + 1001 1001 + 5000 5000 + 6123 6123 + 7007 7007 + 8008 8008 + 9009 7007 + 9009 1234 + 5000 1001 + 6123 5000 + 7007 6123 + 8008 1234 + 6123 1001 + 7007 5000 + 8008 6123 + 9009 1234 + 7007 1001 + 8008 5000 + 9009 1234 + 8008 1001 + 9009 1234 + 9009

SAI		OT FOR	
	317/12 TUE	01 MAY 201	12
40 JACKPOT 1234 7007	1.2 To Manual Charles Inc.	5000	1
	Total No. let Amount Po Total		M2.00
	MAY 2012 10: A 0000000014 00101801 0688 00000	* TR:00000	20553
11111	MPLE - NO		AM

Example 3: System Play 12, where you permutate a particular number: 1123 PM12. This creates 12 permutations and 66 possible pairs, giving you 66 chances of winning.

SAN	IPLE - I	ICK	PO	ILE T	
4D JACKPOT		ed 31 Ju	1221	B12	
A. 1123P12	1022			<u> /////</u>	11/
2 P. A. A. (153	Total No t Amount otal	Per Pair	: RM2.	00	
- VOID	NOT	FOR	SAL	E -	
В	384 00055	10* TR:0 8 311800	0000005 00000 1078 45	36	

Example 4: System Play 23, where you have a combination of roll and permutate in a group of 4 numbers: 1001, 2002 PM6, R003 RL and 4004 PM6. This creates 253 possible pairs, giving you 253 chances of winning.



# 2.3.2. M-System

Okay, so a System Play lets you buy more than 1 pair of 4D numbers. M-System takes it to the next level, which lets you buy 10 or more numbers.

All in all, it's a more affordable play– with a minimum buy of RM10 for 10 numbers. You can choose up to 50 numbers. And of course, you have the options to Lucky Pick, Roll or Permutate as you wish!

Example 1: M-System 10, where you buy 3636, 1593, 4250, 6921, 0325, 2716, 3362, 9211, 8246 and 5107.

That's 10 numbers in total. You buy RM10, and get 45 chances of winning.



Example 2: M-System 15, where you buy a combination of fixed and permutated numbers: 3636 PM6, 1593, 2716, 9911 PM6 and 8246.

That's 15 numbers in total. You buy RM15, and get 105 (crazy!) chances of winning.



The M-System prize payout is as follows.

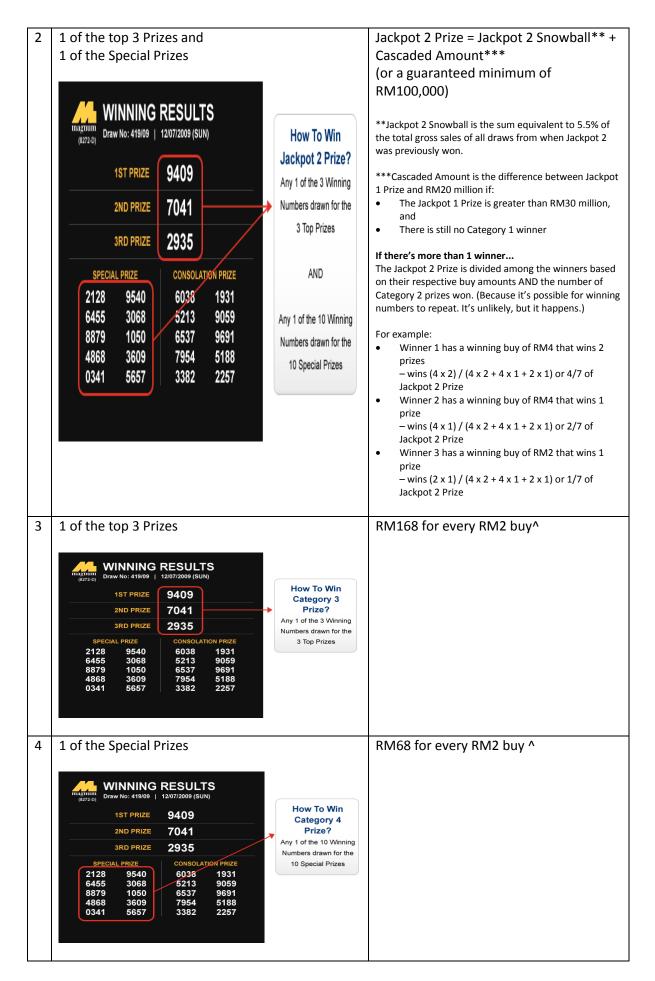
Your buy	If 2 of your numbers match		If 1 of your numbers match		
	2 of top 3 Prizes	1 of top 3 + 1 Special Prize	1 of top 3 Prizes	1 Special Prize	1 Consolation Prize
M-System 10	1/9 of Jackpot 1	1/9 of Jackpot 2	RM168	RM68	RM28
M-System 11	1/10 of Jackpot 1	1/10 of Jackpot 2	RM168	RM68	RM28
M-System 12	1/11 of Jackpot 1	1/11 of Jackpot 2	RM168	RM68	RM28
M-System 1200	1/1199 of Jackpot 1	1/1199 of Jackpot 2	RM168	RM68	RM28

Here, you'll notice the million-ringgit beauty of the Jackpots... when the payouts are partial, the remaining amounts snowball to the next draw!

#### 2.4. SO MANY WAYS TO WIN

You win when one or both of your 4D numbers matches one or more of the 23 winning numbers drawn. There are 5 possible ways you can win.

	When your num	bers match		You will win
1	2 of the 3 top Pr	izes RESULTS 12/07/2009 (SUN)	How To Win	Jackpot 1 Prize = RM2 million + Jackpot 1 Snowball* *Jackpot 1 Snowball is the sum equivalent to 30.25% of the total gross sales of all draws from when Jackpot 1
	1ST PRIZE           2ND PRIZE           3RD PRIZE           2128         9540           6455         3068           8879         1050           4868         3609           0341         5657	1ST PRIZE         9409           2ND PRIZE         7041           3RD PRIZE         2935           CONSOLATION PRIZE         3 Top Prizes           3 5213         9059           9 1050         6537         9691           3 3609         7954         5188		<ul> <li>was previously won.</li> <li>If there's more than 1 winner The Jackpot 1 Prize is divided among the winners based on their respective buy amounts. One buy of RM2 entitles you to one share of the Jackpot 1 Prize.</li> <li>For example: <ul> <li>Winner 1 has a winning buy of RM4 – wins 4/6 or 2/3 of Jackpot 1 Prize</li> <li>Winner 2 has a winning buy of RM2 – wins 2/6 or 1/3 of Jackpot 1 Prize</li> </ul> </li> </ul>



5	1 of the Consolation Prizes	RM28 for every RM2 buy ^
	WINNING RESULTS           Draw No: 419/09   12/07/2009 (SUN)           1ST PRIZE         9409           2ND PRIZE         7041	
	SRC PRIZE         2935           SPECIAL PRIZE         CONSOLATION PRIZE           2128         9540           6455         3068           8879         1050           4868         3609           0341         5657	

^For Category 3, 4 and 5: if the total payout exceeds RM10 million in a single draw, the prize money is reduced until the total payout is less than or equal to RM10 million.

For example: there are 70,000 winning entries for Category 3 that win RM168 each. Total payout: 70,000 x RM168 = RM11,760,000. Adjusted downwards: RM10,000,000 / 70,000 = RM142.86. The result is: each winning entry of RM2 will then win RM143 instead of RM168.

It's highly unlikely, but hey ... luck happens. That's part of the fun of it!

#### 2.5. WIN BIGGER WITH THE JACKPOT CASCADE

Pro tip: it's 10 times easier to win the Jackpot 2 Prize compared to Jackpot 1 Prize! Plus, the Jackpot 2 Prize could easily exceed RM10 million – thanks to our unique cascading innovation.

Keep an eye out for these 3 things at a draw:

- 1. The Jackpot 1 Prize grows greater than or equal to RM30 million.
- 2. There are no Category 1 winners.
- 3. There are one or more Category 2 winners.

When this happens, the cascade is triggered:

- Take the Jackpot 1 Prize amount, and minus RM20 million.
- Add that amount (of at least RM10 million) to the Jackpot 2 Prize.

And that's how all Jackpot 2 winners get a chance to win a Prize exceeding RM10 million!

Note: if there's only a partial payout, the remaining amount snowballs to the subsequent draw. All to spread the fun for everyone!

4D Jackpot Gold

# 4D Jackpot Gold

# 3.1. THE BASIC IDEA

4D Jackpot GOLD raises the fun factor even more, with more numbers involved and a separate multimillion-ringgit jackpot prize!

- 1. Pick a TRIFECTA component 3 x 2-digit numbers (from 00 to 99) eg. 220278.
- 2. Pick a GOLDEN component 1 x 2-digit number (from 00 to 19) eg. 11.
- 3. Place a buy with a minimum of RM2 (or multiples thereof).

You win when the TRIFECTA component you picked matches the TRIFECTA component drawn, and/or the GOLDEN component you picked also matches the GOLDEN component drawn.

# **3.2. GAMEPLAY VARIATIONS**

Your fortune is yours to decide. Choose from any of the 5 ways to play.

1. Self-Pick

Make your own luck by choosing your favourite or special, significant numbers! For the TRIFECTA component, dates are a popular choice – maybe your birth date or wedding date. For the GOLDEN component, maybe someone's age?

Exa	mı	ole	
гла		pic	••

TRIFECTA component	GOLDEN component
220378	+14
311003	+16
	220378

2. Lucky Pick

If you have no special numbers in mind, let our computer pick them for you. Who knows? They might just be your lucky ticket to big money!

3. Roll Play (applicable for Self-Pick: TRIFECTA component)

Similar to basic 4D, you can choose to 'roll' any digit of your TRIFECTA component. This generates 10 different numbers for 10 individual buys, so a minimum Roll Play is RM20.

Example:

Roll first digit of 121888	021888, 121888, 221888, 321888, 421888, 521888, 621888,
	721888, 821888, 921888
Roll fourth digit of 190872	190072, 190172, 190272, 190372, 190472, 190572, 190672,
	190772, 190872, 190972

4. Permutation Play (applicable for Self-Pick: TRIFECTA component) Also similar to basic 4D, you can choose to cover ALL permutations of your TRIFECTA component, and greatly increase your winning chances. That's all possible digit combinations, in all their different orders.

If your TRIFECTA component has	You will get
6 unique digits, e.g. 123456	720 permutations (Minimum buy RM1,440)
5 unique digits, e.g. 123455	360 permutations (Minimum buy RM720)
4 unique digits with 2 digits appearing twice,	180 permutations (Minimum buy RM360)
e.g. 123355	
4 unique digits with 1 digit appearing thrice,	120 permutations (Minimum buy RM240)
e.g. 123555	
3 unique digits with each appearing twice,	90 permutations (Minimum buy RM180)
e.g. 112233	
3 unique digits with 1 digit appearing thrice	60 permutations (Minimum buy RM120)
and 2 digits appearing twice, e.g. 133355	
3 unique digits with 1 digit appearing 4 times,	30 permutations (Minimum buy RM60)
e.g. 123333	
2 unique digits with each appearing thrice,	20 permutations (Minimum buy RM40)
e.g. 111333	
2 unique digits with 1 digit appearing 4 times	15 permutations (Minimum buy RM30)
and 1 appearing twice, e.g. 111133	
2 unique digits with 1 digit appearing 5 times,	6 permutations (Minimum buy RM12)
e.g. 111113	

 ALL20 Play (applicable for GOLDEN component only) There are only 20 possible numbers for the GOLDEN component (00 to 19), so ALL20 covers them all! Choosing this will generate 20 individual buys, so a minimum ALL20 Play is RM40.

# **3.3. WIN BASED ON YOUR MATCHES**

There are 7 possible ways you can win. Let's take this draw result as an example.

magnum	Magnum Corporation Sdn. Bhd. (8272-D) WINNING RESULTS Full Payment Guaranteed Draw No: 368/14 08/Nov/2014
Jackpot 1:	0 6 4 5 3 7 + 1 8
Jackpot 2:	0 6 4 5 3 + 1 8 Or 6 4 5 3 7 + 1 8
3rd Prize:	0 6 4 5 3 7
4th Prize:	0 6 4 5 3 Or 6 4 5 3 7
5th Prize:	0 6 4 5   Or   4 5 3 7
6th Prize:	0 6 4     or   5 3 7
7th Prize:	0 6       or     3 7
	or 4 5

	When you get	You will win
1	Exact match for TRIFECTA + exact match for GOLDEN	Jackpot 1 Prize = RM2 million + Jackpot 1 Snowball* *Jackpot 1 Snowball is the sum equivalent to 19.80% of the total gross
		sales of all draws from when Jackpot 1 was previously won. If there's more than 1 winner The lackpot 1 Drive is divided emong all winners in direct preparties to
		The Jackpot 1 Prize is divided among all winners in direct proportion to their respective buy amounts. One buy of RM2 entitles you to one fractional share of the Jackpot 1 Prize.
2	First 5-digit match for TRIFECTA +	Jackpot 2 Prize = Jackpot 2 Snowball**
	exact match for GOLDEN OR	(or a guaranteed minimum of RM100,000)
	Last 5-digit match for TRIFECTA + exact match for GOLDEN	**Jackpot 2 Snowball is the sum equivalent to 7.0125% of the total gross sales of all draws from when Jackpot 2 was previously won.
		If there's more than 1 winner The Jackpot 2 Prize is divided among all winners in direct proportion to their respective buy amounts. One buy of RM2 entitles you to one fractional share of the Jackpot 2 Prize.
3	Exact match for TRIFECTA only	RM100,000 for every RM2 buy^
4	First 5-digit match for TRIFECTA only OR	RM3,388 for every RM2 buy^^
	Last 5-digit match for TRIFECTA only	
5	First 4-digit match for TRIFECTA only OR	RM338 for every RM2 buy^^
	Last 4-digit match for TRIFECTA only	
6	First 3-digit match for TRIFECTA only OR	RM38 for every RM2 buy^^
	Last 3-digit match for TRIFECTA only	
7	First 2-digit match for TRIFECTA only OR	RM4 for every RM2 buy^^
	Middle 2-digit match for TRIFECTA only OR	
	Last 2-digit match for TRIFECTA only	

^For Category 3, the prize cap is RM15 million. If the total payout exceeds this in a single draw, then RM15 million will be divided among all winners in direct proportion to their respective buy amounts. One buy of RM2 entitles you to one fractional share of the RM15 million.

^^For Category 4, 5, 6 and 7, the prize cap is RM5 million. If the total payout exceeds this in a single draw, then RM5 million will be divided among all winners in direct proportion to their respective buy amounts. One buy of RM2 entitles you to one fractional share of RM5 million.

# 3.4. GOOD TO KNOW: HOW DOES THIS TIE IN WITH 4D?

The numbers for the winning TRIFECTA and GOLDEN components are actually derived from the 4D results of the same date.

Of the 3 sets x 2 digits in the TRIFECTA component:

- 1st set = last 2 digits from the 4D 1st Prize
- 2nd set = last 2 digits from the 4D 2nd Prize
- 3rd set = last 2 digits from the 4D 3rd Prize

Of the 2 digits in the GOLDEN component:

- If 1st digit from the 4D 1st Prize is between 0 and 4 = 1st digit is 0
- If 1st digit from the 4D 1st Prize is between 5 and 9 = 1st digit is 1
- 2nd digit from the 4D 1st Prize = 2nd digit of GOLDEN component

Depending on how you approach it, this knowledge may not really affect your gameplay... or hey, maybe it makes all the difference now you know!

4D Jackpot Powerball

# **4D Jackpot Powerball**

#### 4.1. THE BASIC IDEA

4D Powerball is another take on the classic 4D Jackpot, just with an additional 2 Powerball numbers.

- 1. Pick a 4-digit number from 0000 to 9999, e.g. 8878.
- 2. Pick 2 x 2-digit Powerball numbers from 00 to 99, e.g. 12 and 78.
- 3. Place your buy with a minimum of RM2 (or multiples thereof).



You win when your 4-digit number matches any of the top 3 prizes, and/or the Powerball numbers match the Powerball numbers drawn.

#### **4.2. GAMEPLAY VARIATIONS**

As with 4D and 4D Jackpot, there are similar variants all aimed at increasing your winning chances.

1. 4D Powerball Self Pick

Choose your own numbers. Some popular 4D numbers are car number plates, parts of your IC number or phone number. For Powerball numbers, some people choose to split their favourite number, e.g. 1278 to (12)(78). Anything goes, really!



2. 4D Powerball Lucky Pick

Let our system generate all numbers at random. You can't Lucky Pick the 4D or Powerball numbers separately – the system generates both 4D and Powerball numbers together. An "LP" notation appears in your ticket.



3. 4D Powerball Roll Play

Choose 3 digits and 'roll' 1 digit, to generate 10 different 4D numbers. This only applies to the 4D number, not the Powerball numbers. An "R" appears in your 4D number to indicate the rolled digit.



Below is an example of a 2nd digit Roll Bet



Below is an example of a 3rd digit Roll Bet



Below is an example of a 4th digit Roll Bet



And a final example of a ticket with multiple Roll Bets in a single ticket.



#### 4. 4D Powerball Permutation Play

Cover all possible permutations of your chosen 4D number. This only applies to the 4D number, not the Powerball numbers. A "P" notation appears in your ticket, indicating Permutation.

If your 4D number has	You will get
4 unique digits, e.g. 1234	24 permutations (Minimum buy RM48)
3 unique digits, e.g. 1123	12 permutations (Minimum buy RM24)
2 unique digits with each appearing twice, e.g. 2727	6 permutations (Minimum buy RM12)
2 unique digits with 1 digit appearing thrice, e.g. 3331	4 permutations (Minimum buy RM8)

12	Ŋ	2	1///		
11/2	F	OWERB	ALL	- iii	E.
m ///	925	5/19 WED 27	NOV 201	9	
11/7/	40	POWERBALL	RM B	et/Col R	TOTAL
111111111	and the second s	(25) (1			8
		(34) (3		25	12
		2 (18) (7		N S N	24
		4 (81) (0		2	48
	2771R	AND NOT FO			////
TUE	26 NOV 24 A 000	019 00:13:34 0000010+ TR: 502508 25084	486342 2222014	844	173249
9738	97507 0	0000 000000 00000000000000000000000000	18987 97	7545 5883	2
	144.52	把他的	608		Z

# 4.3. A POWERBALL SPECIAL: COMBO PLAY!

The Jackpot is a multi-million-ringgit prize, and especially for the Powerball game, we have an additional play called Combo Play! Simply put, these are 3 ways to boost your winning chances.

POWERBALL 957/20 TUE 04 FEB 2020
40 POMERBALL RH Bet/Col RH TOTAL 4.8878 (12) (78) 2 2
Total RM2.00
VOIDBNOT FOR SALE -
7115-8068-EB32/0028
:/** SUN 02 FEB 2020 22:21:22 03893245401190263963
00502508 250801 00000
00201 05984 00000 00224 05454 19942 30518
03893 24540 11982 63963

1. Add more 4D numbers Combo Play 2 or more 4D numbers.



2. Add more Powerballs Combo Play 3 or more Powerballs.



3. Add more of everything! Combo Play up to 10 4D numbers and 10 Powerballs!



Of course, covering so much of the odds is going to cost you. Here are the costs for all the Combo Play combinations. Based on our records, 2 4D numbers + 3 Powerball numbers (RM12) seems to be the sweet spot for a lot of people.

Powerballs	2	3	4	5	6	7	8	9	10
١									
4D numbers									
1		6	12	20	30	42	56	72	90
2	4	12*	24	40	60	84	112	144	180
3	6	18	36	60	90	126	168	216	270
4	8	24	48	80	120	168	224	288	360
5	10	30	60	100	150	210	280	360	450
6	12	36	72	120	180	252	336	432	540
7	14	42	84	140	210	294	392	504	630
8	16	48	96	160	240	336	448	576	720
9	18	54	108	180	270	378	504	648	810
10	20	60	120	200	300	420	560	720	900

\*Our most popular choice!

# 4.4. WIN BASED ON YOUR MATCHES

There are 5 possible ways you can win. Let's take this draw result as an example.

magnum	Magnum Corporation Sdn. Bhd. (8272-D) WINNING RESULTS Full Payment Guaranteed Draw No: 577/16 06/Jan/2016
ЈАСКРОТ 1	Top Prizes + 2 Powerballs
1st Prize 100%	6420 (12) (34) or (34) (12)
2nd Prize 50%	0587 (12) (34) or (34) (12)
3rd Prize 25%	9794 (12) (34) or (34) (12)
JACKPOT 2	
Any Special or Consolation Prize	(12) (34) or (34) (12)
3rd Prize	Any 4D 1st, 2nd or 3rd Prize
4th Prize	Any 4D Special or Consolation Prize
5th Prize	Any One Powerball (12) or (34)

The Prize Pool is equal to 55% of the total sales collection (amount of buys made on each draw). Out of this:

- Jackpot 1 is allocated 59% of the Prize Pool + RM2 million + any snowballed amount
- Jackpot 2 is allocated 8% of the Prize Pool + any snowballed amount (or a minimum guaranteed amount of RM100,000)

	When your numbers match	You will win
1	1st Prize for 4D + 2 Powerball numbers	100% of Jackpot 1 Prize* = RM2 million + Jackpot 1 Snowball
		If there's more than 1 winner The Jackpot 1 Prize is divided among all winners based on their respective buy amounts. One buy of RM2 entitles you to one share of the Jackpot 1 Prize.
	2nd Prize for 4D + 2 Powerball numbers	50% of Jackpot 1 Prize* = RM2 million + Jackpot 1 Snowball
		If there's more than 1 winner

		The Jackpot 1 Prize is divided among all winners based on their respective buy amounts. One buy of RM2 entitles you to one share of the Jackpot 1 Prize.
	3rd Prize for 4D + 2 Powerball numbers	25% of Jackpot 1 Prize* = RM2 million + Jackpot 1 Snowball
		If there's more than 1 winner The Jackpot 1 Prize is divided among all winners based on their respective buy amounts. One buy of RM2 entitles you to one share of the Jackpot 1 Prize.
2	Any Special / Consolation Prize for	Jackpot 2 Prize = Jackpot 2 + Snowball
	4D + 2 Powerball numbers	(or a guaranteed minimum of RM100,000)
		If there's more than 1 winner The Jackpot 2 Prize is divided among all winners based on their respective buy amounts. One buy of RM2 entitles you to one share of the Jackpot 2 Prize.
3	Either 1st / 2nd / 3rd Prize for 4D (no Powerball match)	RM100 for every RM2 buy^
4	Any Special / Consolation Prize for 4D (no Powerball match)	RM20 for every RM2 buy^
5	Any Powerball number drawn (no 4D match)	RM7 for every RM2 buy^

\*If there are multiple winners in different Jackpot 1 categories in a draw, the prize is divided among the winners based on their respective buy amounts AND re-proportioned so that the total payout never exceeds 100% of the current Jackpot 1 amount.

Scenario	Prize calculation	Total won	What it means
ONLY 1 x 1st Prize winner (100%)	100% x RM10 million	1st Prize winner wins RM10 million	All of Jackpot 1 paid out. Starts from RM2 million for next draw.
ONLY 1 x 2nd Prize winner (50%)	50% x RM10 million	2nd Prize winner wins RM5 million	Half of Jackpot 1 paid out. Starts from RM5 million for next draw.
ONLY 1 x 3rd Prize winner (25%)	25% x RM10 million	3rd Prize winner wins RM2.5 million	Quarter of Jackpot 1 paid out. Starts from RM7.5 million for next draw.
1 x 1st Prize winner (100%) AND	<u>100</u> x RM10 million (100 + 50 + 25)	1st Prize winner wins RM5.714 million	All of Jackpot 1 paid out proportionately.
1 x 2nd Prize winner (50%) AND 1 x 3rd Prize winner (25%)	<u>50</u> x RM10 million (100 + 50 + 25)	2nd Prize winner wins RM2.857 million	Starts from RM2 million for next draw.
	$\frac{25}{(100+50+25)}$ x RM10 million	3rd Prize winner wins RM1.428 million	

Some scenarios (prize in example is RM10 million):

^For Category 3, 4 and 5: if the total payout exceeds RM10 million in a single draw, the prize money is reduced until the total payout is less than or equal to RM10 million.

For example: there are 110,000 winning entries for Category 3 that win RM100 each.

Total payout: 110,000 x RM100 = RM11,000,000.

Adjusted downwards: RM11,000,000 / 110,000 = RM90.90.

The result is: each winning entry of RM2 will then win RM91 (rounded up) instead of the original RM100.